

# 2006 BIGHORN SHEEP, ELK AND MOOSE HUNTING GUIDE

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*This guide is provided for informational purposes and is not intended to be a complete listing of regulations. If you desire specific information on regulations and laws, visit our website at [gf.nd.gov](http://gf.nd.gov) (for season proclamations) or for North Dakota state laws go to [www.legis.nd.gov/cencode/T201.html](http://www.legis.nd.gov/cencode/T201.html).*



## SEASON DATES, TIMES, OPEN UNITS:

SEASON	OPENS	CLOSES	UNITS	RESTRICTIONS
BIGHORN SHEEP Bow Only Option	SEPT. 15	OCT. 22	B1, B2, B3, B4	Restricted to male bighorn sheep. Restricted to unit designated on license. Restricted to bows only. Orange clothing required during regular bighorn sheep season (Sept. 22 through Oct. 22).
BIGHORN SHEEP Any Legal Weapon	SEPT. 22	OCT. 22	B1, B2, B3, B4	Restricted to male bighorn sheep. Restricted to unit designated on license. Any legal weapon, including bows. Orange clothing required.
ELK BOW	SEPT. 1	OCT. 1	E1, E2	Restricted to unit and type of elk designated on license. Restricted to bows only.
ELK Any Legal Weapon	OCT. 6 DEC. 1	OCT. 29 DEC. 10	E1	Restricted to unit and type of elk designated on license. Any legal weapon, including bows. Orange clothing required.  <i>(All hunters in Unit E1 are restricted to antlerless elk only during December portion of season.)</i>
	OCT. 6 NOV. 17	OCT. 29 DEC. 17	E2	
	AUG. 11 OCT. 6	AUG. 27 OCT. 29	E3	
	AUG. 11 OCT. 6	AUG. 17 OCT. 29	E4 Early	
	AUG. 18 OCT. 6	AUG. 27 OCT. 29	E4 Late	
MOOSE BOW	SEPT. 1	OCT. 1	M4, M5, M6, M8, M9, M10	Restricted to unit and type of moose designated on license. Restricted to bows only.
MOOSE Any Legal Weapon	OCT. 6	OCT. 29	M4, M8, M9, M10	Restricted to unit and type of moose designated on license. Any legal weapon, including bows. Orange clothing required.
	NOV. 24	DEC. 17	M5, M6	

**HOURS OF HUNTING** are one-half (1/2) hour before sunrise to one-half (1/2) hour after sunset.

### INFORMATION FOR ALL SUCCESSFUL APPLICANTS

- All successful applicants will be encouraged to attend an instructional meeting prior to the hunt at a time and place designated by the Game and Fish Department.
- You should be prepared to hunt the entire season. You should be in good physical condition to withstand the weather and rigorous hunt.
- Bighorn sheep, elk, and moose are found on both private and public lands. Permission should be obtained before entering private land, therefore it would be a good idea to make arrangements ahead of time.



**Via the Internet**  
visit our website at  
[gf.nd.gov](http://gf.nd.gov)

*Regular license fees apply with no service charge added. Applicants must print out their own license and those without a printer will receive a confirmation number to carry.*

### LICENSING BY COMPUTER OR BY PHONE QUICK – CONVENIENT – EASY

You can instantly purchase general licenses and also apply for most lottery licenses  
24 hours a day – 7 days a week.

Visa, Discover and MasterCard accepted.

**By Phone**  
simply call toll free  
1-800-406-6409

*In addition to the license fee(s), a service charge will be added. Service charge will vary depending on amount of transaction.*



## ELIGIBILITY

**Who May Apply** — Only North Dakota residents are eligible. (Exception - Nonresidents are eligible to apply for a bighorn sheep license in the lottery). A person may apply for a license to hunt any or all three species (bighorn sheep, elk, and/or moose); however, they may not apply for a species (bighorn sheep, elk, and/or moose) for which they have received a lottery license in previous years (Exception: certain preferential landowner licenses).

**Hunter Education Requirement** — Persons born after 1961 must complete a certified state or provincial hunter education course and present the certification card earned to the license vendor to purchase a North Dakota hunting license. Persons who hunt only on land they own or operate are exempt from this requirement.

**Minimum Age** — To purchase a big game hunting license, persons must be 14 years of age or older on opening day of season. Persons under 15 field with firearms must be accompanied by parent, guardian, or adult authorized by their parent or guardian.

## LICENSES

**General** — All licenses shall be issued by lottery. Licenses must be signed in ink. The deadline for submitting lottery applications to the Game and Fish Department's Bismarck office was March 22, 2006. A person may submit only one application per species. A \$3.00 non-refundable application fee in the form of a personal check, certified check, or money order must accompany each resident application. (The nonresident bighorn sheep nonrefundable application fee is \$100.00). Applicants issuing an insufficient funds check, which the collection agency is unable to collect, will be ineligible to apply for any of the three species for the 2007 and 2008 seasons. Licenses are non-transferable. No person may give, barter, or sell an issued license to another person.

Available licenses will not be designated between regular or bow only. Choosing the bow only option for bighorn sheep or the bow season for moose or elk will have no bearing on whether you will be drawn or not. Applicants will be selected through a random lottery drawing and licenses will be issued based on choices appearing on the application.

**Bow Only** — When applying, an applicant may declare a "bow only" option for bighorn sheep or may choose a bow season for either moose or elk. Declaring the "bow only" option for bighorn sheep allows for a week extension of the season. Choosing the bow season for moose or elk allows for a separate hunting season. All hunters falling under the bow only category are restricted to hunting with a bow and hunting only during the bow season.

**Landowner Preference License for Elk** — Persons who own or lease for agricultural purposes and actively farm or ranch a minimum of 160 acres of land in the following areas were eligible to apply for one of 7 licenses in Unit E1, one of 13 licenses in Unit E2, one of 7 licenses in Unit E3, or one of the additional licenses in Unit E4. Individuals that receive a license must pay the appropriate big game license fee.

E1	<u>Pembina County</u> T. 162 N. R. 56 W. All except Sec. 1-9, 17-20, 30, 31 T. 162 N. R. 55 W. Sec. 30 & 31 T. 161 N. R. 56 W. Sec. 1-4, 9-11	<u>Cavalier County</u> T. 163 N. R. 57 W. Sec. 32 & 33 T. 162 N. R. 57 W. Sec. 3, 4, 5, 8, 9, 10, 15, 16, 17, East 1/2 of 19, 20, 21, 22, 26, 27, 28, 29, East 1/2 of 30, 33, 34, & 35 T. 161 N. R. 57 W. Sec. 2, 3, 4, 9, 10, 11, 12, 13, 14, 15, 16, 22, 23, 24, 25, 26, 27, 34, 35, 36 T. 160 N. R. 57 W. Sec. 1, 2, 3, 4, 10, 11, & 12
	<u>Dunn County</u> T. 148 N. R. 96 W.      T. 148 N. R. 97 W. T. 147 N. R. 96 W.      T. 147 N. R. 97 W. T. 147 N. R. 95 W. North & West of ND No. 22 T. 146 N. R. 96 W.      T. 146 N. R. 97 W.	<u>McKenzie County</u> West 1/2 of T. 149 N. R. 95 W. T. 149 N. R. 96 W. T. 149 N. R. 97 W. East 1/2 of T. 149 N. R. 98 W. Plus Sec. 28, 29, 32 & 33 T. 148 N. R. 98 W. T. 146 N. R. 98 W.
E2	<u>Billings County</u> T. 137 N. R. 100 W. Sec. 7 T. 137 N. R. 102 W. Sec. 4 T. 138 N. R. 101 W. Sec. 34 T. 138 N. R. 102 W. Sec. 19 T. 140 N. R. 100 W. Sec. 1-17 T. 141 N. R. 100 W. Sec. 1-18, 20-29, & 32-36 T. 142 N. R. 102 W. Sec. 1-18 T. 142 N. R. 101 W. Sec. 1-24 T. 142 N. R. 100 W. Sec. 3-10, 15-22 & 27-34 T. 143 N. R. 100 W. Sec. 31-34	<u>Golden Valley County</u> T. 142 N. R. 103 W. T. 144 N. R. 104 W.
	<u>Billings County</u> T. 141 N. R. 101 W. Sec. 2, 3, 6, 20 & 24 T. 142 N. R. 101 W. Sec. 31 T. 140 N. R. 102 W. Sec. 6 T. 141 N. R. 102 W. Sec. 17 & 32 T. 142 N. R. 102 W. Sec. 19, 23 & 25 T. 141 N. R. 100 W. Sec. 30	<u>Golden Valley County</u> T. 140 N. R. 103 W. Sec. 2 & 4 T. 141 N. R. 103 W. Sec. 26
E4		

Landowner Preference licenses are valid for either sex, regardless of age, except that in Unit E1 only antlerless elk may be taken during the December 1-10 time frame. Landowner elk license holders may hunt anywhere in the unit where their qualifying land is located. Landowner preference licenses for Unit E4 are valid for both the early and late season.

A person who receives a landowner preference license is eligible to participate in a weighted lottery with other landowners who have received licenses. The director shall issue any licenses not issued to an individual who has not previously received a license to individuals who have received a license in a weighted lottery giving preference each year to those individuals who have not received a second license. Unit E4 exempt. If a person receives a license, the persons spouse, children and parents living with the person are not eligible to receive a license for the unit in which the land is located, unless the person sells or transfers the land. Unit E4 exempt.

**A person having a Unit E3 or E4 preferential elk license may instead use this license to harvest an elk causing depredation in either Unit E3 or E4 from May 5 through July 16, 2006. License holders intending to harvest a depredating elk must notify the Department 24 hours prior to harvesting an animal and also must notify the Department within 24 hours after the harvest takes place.**

**Landowner Preference License for Moose** — Persons who own or lease for agricultural purposes and actively farm or ranch a minimum of 160 acres of land in the following units were eligible to apply for one of 2 licenses in Unit M4, for one license in Unit M5, for one of 2 licenses in Unit M6, for one of 6 licenses in Unit M8, for one of 3 licenses in Unit M9, or for one of 4 licenses in Unit M10. Landowner preference licenses are valid for either sex, regardless of age. Landowner moose license holders may hunt only upon land owned or leased by them and described on their application. (Exception: certain qualifying land in Unit M4 - see below)

### Exception For Moose Unit M4

A landowner License in Unit M4 may be issued to individuals with qualifying land located within a restricted area. Individuals that receive a license under this provision must pay the appropriate big game license fee. Individuals receiving this license may hunt the entire hunting Unit M4. A successful applicant from this restricted area may not return an unused license to regain eligibility for a license to hunt moose in future years.

### Qualifying Areas For M4

#### Bottineau County (Townships)

Dalen North - All except Sec. 30 & 31  
Dalen South - All except Sec. 6, 7, 16-21, & 28-36  
Roland - All  
Homen - All  
Whitterton - Only Sec. 1-6  
Cordelia - All except Sec. 31-36

#### Rolette County (Townships)

Willow Lake - All  
Holmes - All except S. Sec. 33-36  
Hutchinson - All except S. Sec. 13-36  
Baxter - Only N. Sec. 28-33 & Sec. 4-9  
Gilbert - Sec. 3-10, 15-22 & 27-30

If a landowner moose license holder (not transferee) is unsuccessful in harvesting a moose, that person may return the unused license to the Department and apply for, but not transfer, an additional license to hunt moose in future years. (Exception: licensees on certain qualifying lands in Unit M4). If a person receives an additional license, the person's spouse, children and parents living with the person are not eligible to receive a license for the unit in which the land is located, unless the person sells or transfers the land. A person who receives an additional license is not eligible to participate in the Rocky Mountain Elk Foundation/Game Warden Museum raffle.

**Any person who receives a lottery license or a landowner preference license shall not ever be eligible to apply for that species again in either the regular lottery or for landowner preference licenses for the same species. [Exception: Preferential landowner elk Unit E1, E2, and E3 licensees may apply in a weighted lottery as described earlier and preferential landowner elk Unit E4 licensees may apply every year. Preferential landowner moose licensees (except in qualifying areas of Unit M4) may return an unused license to the Department and apply for, but not transfer, an additional license to hunt moose in future years.]**

**Other Licenses Required** — In addition to the bighorn sheep, elk, or moose license, hunters must also possess a fishing, hunting, and furbearer certificate (\$1.00) and a general game and habitat license (\$13.00) or combination license (\$32.00). All stamps must be affixed to the back of a licensee's fishing, hunting, and furbearer certificate. Stamps and licenses must be signed in ink.

**Hunting on North Dakota Indian Reservations** — If an individual hunts exclusively on Indian lands within the exterior boundaries of an Indian Reservation, a tribal license is required and a state hunting license is not required. Hunting on non Indian lands within the exterior boundaries of an Indian Reservation requires a state hunting license. Game taken legally with a tribal license on Indian land within the exterior boundaries of an Indian Reservation may be possessed and transported anywhere in North Dakota.

## DEFINITION OF TERMS

**“Game”** shall include any of those species of big game, small game, or furbearers as defined in section 20.1-01-02 of the North Dakota Century Code.

**“Edible flesh”** (big game animals) shall be both front quarters, both hind quarters, and back straps but does not include meat ruined by bullet or natural causes.

**“Common Carriers”** are shipping companies, commercial meat processors and taxidermists.

## WEAPONS

**Nonlicensees** — No bighorn sheep, elk or moose licensee hunting in the field during the bighorn sheep, elk or moose season may be accompanied by a nonlicensee carrying the same type of weapon as the licensee. For the purpose of this section “type of weapon” means one of the following: a) centerfire rifles, b) handguns, c) muzzleloading weapons, d) archery equipment, or e) shotguns. A nonlicensee is a person not having a bighorn sheep, elk or moose license for the same season and unit as the person with the license.

**Legal Firearms** — Centerfire rifles of .25 caliber or larger are legal for elk and moose while .243/6 mm caliber is the minimum allowed for bighorn sheep. Centerfire rifles of .50 caliber or larger using smokeless powder are prohibited. Muzzleloading rifles or single shot muzzleloader pistols of .50 caliber or larger are legal for all three species. Rifles must have a minimum barrel length of 16 inches. Rifled slugs of 20 gauge or larger are legal for shotguns. Minimum barrel length of shotguns is 18 inches. Handgun (pistol, revolver or single shot) cartridge cases under .40 caliber must be at least 1.285 inches in length and bullets must be at least .257 inches in diameter. Handgun cartridge cases of .40 caliber or larger must be at least .992 inches in length. In addition, any handgun designed to fire a legal rifle cartridge is legal. Fully automatic weapons and full metal jacketed bullets or altered projectiles are prohibited.

**Legal Archery Equipment** — A bow must be pulled, held, and released by hand. Any release aid may be used providing it is hand operated, the shooter supports the draw weight of the bow, and the release is not attached to any part of the bow other than the bowstring. Bows used for hunting bighorn sheep, elk, and moose must have at least 50 pounds of draw at 28 inches or less draw length. Arrows must be at least 24 inches long, tipped with a metal broadhead, with at least two sharp cutting edges, and have a cutting diameter of at least 3/4 inch (i.e., not able to pass through a 3/4 inch ring). Broadheads used for hunting bighorn sheep, elk, and moose must be unbarbed and have fixed blades (i.e., broadheads with mechanical, or retractable blades manufactured to stay open are illegal). Telescopic sights, range finding devices, battery-powered or electronically lighted sights or other electronic devices attached to the bow, or the arrow, are not permitted. Handheld range finding devices are legal. Arrows capable of causing damage or injury to the animal in excess of that inflicted by the cutting edges of the broadhead, are prohibited while hunting big game with a bow (e.g. explosive arrow points, arrows tipped with drugs or chemicals, and pneumatic or hydraulic shafts are illegal). No firearms shall be in the hunter's possession while hunting big game with a bow license. Crossbows are not legal, except with a permit from the Director.

## OTHER WEAPONS RESTRICTIONS

\* It is illegal to go afield with a firearm or bow and arrow while intoxicated.

\* Firearms must be unloaded and encased within the boundaries of any national park.

\* It is illegal to hunt upon the premises of another within 440 yards of any occupied building without the consent of the person occupying the building. This does not prohibit hunting on land owned by neighbors (private or public) even if the land is less than 440 yards from the occupied building.

## AIRCRAFT, MOTOR-DRIVEN VEHICLES, LIGHTS

\* It shall be illegal to use an aircraft for spotting game 72 hours prior to and during the hunting season. A licensee cannot hunt the same day they are airborne over their hunting unit with the exception of their scheduled passenger airline flight. It is illegal to drive, concentrate, rally, raise, stir up, spot, or disturb game with aircraft.

\* Motor-driven vehicles may not be used to pursue game.

\* It is illegal to shoot with bow and arrow or firearm while in or on a motor-driven vehicle.

\* It is illegal to carry a firearm in or on a motor-driven vehicle with a cartridge in the chamber. The entire cylinder of a revolver is considered the chamber, requiring the revolver to be completely unloaded. It is illegal to carry any muzzleloading firearm in or on a motor-driven vehicle with a percussion cap on the nipple or powder in the flash pan.

\* Motor-driven vehicles may only be used on established roads or trails. Exception: After an animal has been killed and properly tagged, a motor-driven vehicle may be used to retrieve the animal by leaving the established road or trail and proceeding to the carcass by the shortest accessible route and returning to the road or trail immediately by the same route. Motor-driven vehicles may not be used off established roads and trails for retrieval on State Wildlife Management Areas, US Forest Service National Grasslands, Bureau of Land Management Lands, Federal Waterfowl Production Areas, Federal Refuges, State School Lands, and any areas where motor-driven vehicles are restricted. (Exception - Motor-driven vehicles will be allowed in the Turtle Mountains and Pembina Hills WMAs to retrieve moose or elk during the following hours ONLY: 9:30-10:30 am; 1:30-2:30 pm and 1/2 hour after sunset, for one hour. During these specific times, a motor-driven vehicle may be used to make the retrieve by leaving the established road or trail and proceeding to the carcass by the shortest accessible route and returning to the road or trail by the same route.) Except for persons having a special disability permit, no person may use a motor-driven vehicle while in the process of hunting big game or aid another in the process of hunting big game including travel to and from the hunting location unless the motor-driven vehicle is on an established road or trail.

\* Established roads or trails do not include temporary trails made for agricultural purposes.

\* No person may use motor-driven vehicles on North Dakota Game and Fish Department Conservation PLOTS (Private Land Open To Sportsmen) property without permission from the landowner. These areas have been entrusted to the public for walking access through written agreements by private landowners. The boundaries of these properties are identified by large yellow triangular signs.

\* It shall be illegal to engage in shining for big game with any artificial light for the purpose of locating or observing big game between sunset of one day and sunrise of the next. State law prohibits any harassment of big game animals.

\* The use of night vision equipment or electronically enhanced light gathering optics for locating or hunting game is illegal.

## BAG LIMIT

**BIGHORN SHEEP** — One male bighorn sheep.

**ELK** — One elk of the type designated on license. Type of elk includes “antlerless” or “any” elk.

**MOOSE** — One moose of the type designated on license. Type of moose includes “antlered,” “antlerless,” or “any” moose.

*All elk or moose with at least one visible antler are considered “antlered”.*

## TAGGING REQUIREMENTS

Immediately after an animal has been killed, the hunter must indicate the date of kill by cutting out the appropriate month and day from the tag provided with the license, and securely attach it to the antler on an antlered animal or in a slit in the ear on an antlerless animal. The tag, placed immediately upon the antler or in slit in ear, shall remain with the antlers or head until January 31, 2007. After the antlers, head, or hide have been removed from the carcass, the carcass tag shall remain with the carcass or processed meat until consumed or until January 31, 2007.

In no case is it legal to possess or transport a bighorn sheep, elk, or moose unless it is properly tagged. The tag must remain with the carcass until it is cut up and packaged as food. The tag must be kept for inspection until all meat is consumed. No person may reuse or attempt to reuse any tag issued. Tags are non-transferable. When any part of an animal is mounted, if the tag is removed from the antlers or ear, the tag must be securely fastened to the back or bottom of the mount and remain there.

Anyone who harvests a bighorn sheep in North Dakota, or possesses any North American wild sheep horns, skulls, or heads which were not plugged in their state or province of origin, must have them plugged by Department personnel.

## TRANSPORTATION AND STORAGE

License holders must accompany their game animal, or parts thereof, (excluding hide) during transportation, unless a permit for the transportation of game is issued by the Department upon request. Game may be shipped by common carrier in receipt of proper bill of lading. A bighorn sheep, elk, or moose carcass must be accompanied by the head and hide to the final place of storage. No resident of the state may ship big game or parts thereof (other than hides) out of state without a permit from the Department. It is illegal to possess or transport another's game animal, or parts thereof, (excluding hide) without the license holder accompanying or as otherwise permitted. Processed and packaged meat of legally taken game may be gifted to another. Unprocessed, unpackaged game meat may be gifted as follows: 1) Prior to reaching the licensee's personal residence a transportation permit must be obtained and accompany the game meat. 2) After reaching the licensee's personal residence if accompanied by the name and address of the licensee.

Commercial processors and common carriers may possess any person's legally taken possession limit of game.

## AREAS CLOSED TO HUNTING

Federal or state properties such as refuges, sanctuaries, military installations, parks, and historic sites posted to trespassing or hunting are closed to hunting.

State school land is open to public access including hunting unless posted with State Land Department signs. Contact the State Land Department for additional information regarding state school lands.

When hunting near the boundaries of closed refuges, sanctuaries, military installations, parks, or historic sites – make sure that you are familiar with any retrieval restrictions that may apply!

## POSTING AND TRESPASS

\* Only the owner or tenant of any land may post it by placing signs alongside the public highway or the land giving notice that no hunting is permitted on the land. The name of the person posting the land must appear on each sign in legible characters. The signs must be readable from the outside of the land and must be placed conspicuously not more than 880 yards apart. As to land entirely enclosed by a fence or other enclosure, posting of signs at or on all gates through the fence or enclosure constitutes a posting of all the enclosed land.

\* It is illegal to hunt on posted lands without permission from the owner or tenant. Trespass is a criminal violation punishable by suspension of hunting, fishing, and trapping privileges for a period of at least one year.

\* Any person may enter upon legally posted land (without a weapon) to recover game shot or killed on land where he/she had a lawful right to hunt.

\* It is illegal to hunt in unharvested crops without the owner's consent. Crops also include alfalfa, clover, and other grasses grown for seed.

\* It is illegal to deface, take down, or destroy posting signs.

\* Failure to close gates upon exit or entry is a criminal violation punishable by forfeiture of hunting licenses.

## ROAD RIGHT OF WAYS

Do not hunt on road right of ways unless you are certain that they are open to public use. Most road right of ways are under the control of the adjacent landowner and are closed to hunting when the adjacent land is posted closed to hunting.

**Indian Reservations** — Portions of some units are located on Indian Reservations. Contact reservation tribal offices for more information. See licensing section for requirements.

- **Fort Berthold.** Game and Fish Department, HC3-Box 2, New Town, ND 58763, (701) 627-4760.
- **Turtle Mountain.** Department of Natural Resources, Box 570, Belcourt, ND 58316, (701) 477-2600.
- **Spirit Lake.** Fish and Wildlife Department, Box 359, Fort Totten, ND 58335, (701) 766-4221.

## WANTON WASTE

No person shall kill, cripple, waste, destroy, spoil, or abandon the edible flesh of any big game animal without making a reasonable effort to retrieve and retain the big game animal in his/her actual custody, at the place where taken and between that place and either (a) his/her personal residence, (b) a taxidermist, (c) a common carrier, or (d) a commercial processor.

## ORANGE CLOTHING REQUIREMENTS

All big game hunters are required to wear a head covering and an outer garment above the waistline of solid daylight fluorescent orange color, totaling at least 400 square inches. This requirement doesn't apply during the extended "bow only" portion of the bighorn sheep season (before the regular season opens), or to the elk and moose bow seasons.

## USE OF ANIMALS, BAITING

It is illegal to use any animal except horses or mules as an aid in the hunting or taking of big game.

**Baiting Restrictions.** Baiting on Department Wildlife Management Areas (WMAs) is prohibited. Baiting is defined as the placement and or use of bait(s) for attracting big game and other wildlife to a specific location for the purpose of hunting. Baits include but are not limited to grains, minerals, salts, fruits, vegetables, hay or any other natural or manufactured foods. The designation does not apply to the use of scents and lures, water, food plots, standing crops, or livestock feeds being used in standard practices.

## LICENSES AVAILABLE BY SPECIES AND UNIT

BIGHORN SHEEP	Unit B1 - 1 license	
	Unit B2 - 1 license	(male bighorn
	Unit B3 - 2 licenses	sheep only)
	Unit B4 - 1 license	

*One additional bighorn sheep license has been auctioned to the highest bidder with bid guidelines set forth by the Foundation for North American Wild Sheep. This license is valid for any open unit.*

ELK	Unit E1 - 50 licenses	(10 any, 40 antlerless)
	Unit E2 - 90 licenses	(30 any, 60 antlerless)
	Unit E3 - 50 licenses	(30 any, 20 antlerless)
	Unit E4 - 50 licenses	(20 any, early season) (30 any, late season)

*One additional elk license is authorized to be raffled by the Rocky Mountain Elk Foundation/Game Warden Museum. This license is valid for any open unit and any elk regardless of age or sex. The recipient must choose either the bow (Unit E1, E2) or appropriate any legal weapon season and may not hunt during both.*

MOOSE	Unit M4 - 15 licenses	(9 antlered, 6 antlerless)
	Unit M5 - 8 licenses	(any moose)
	Unit M6 - 15 licenses	(any moose)
	Unit M8 - 40 licenses	(24 any, 16 antlerless)
	Unit M9 - 20 licenses	(12 any, 8 antlerless)
	Unit M10 - 30 licenses	(12 any, 18 antlerless)

*One additional moose license is authorized to be raffled by the Rocky Mountain Elk Foundation/Game Warden Museum. This license is valid for any open unit and any moose regardless of age or sex. The recipient must choose either the bow or appropriate any legal weapon season and may not hunt during both.*

## UNIT BOUNDARY DESCRIPTIONS

### BIGHORN SHEEP

**Unit B1** - All of Slope County and those portions of Billings and Golden Valley counties south of Interstate 94 **except that portion of land known as Unit B2** (see Unit B2 description).

**Unit B2** - Those portions of Billings County starting at the Interstate 94 Fryburg Exit #36, then south to 38th Street, then west to 136th Avenue, then south to 43rd Street—USFS 740, then west to KG Road—USFS 765, then south to Dantz Creek (between Kendley and Moody Plateaus), then west to East River Road (FH3)—USFS 742, then north to USFS 794, then west to Little Missouri River, then north to Grave Creek, then west to West River Road—USFS 745, then north to Old Highway 10, then east to Interstate 94, then east to point of origin.

**Unit B3** - Those portions of Golden Valley, Billings, Stark and McKenzie counties starting at a point where Interstate 94 enters North Dakota, then following Interstate 94 east to Highway 85, then north to McKenzie County Road 50, then west to McKenzie County Road 27—Red Wing Road, then north to McKenzie County Road 38—Hay Draw Road, then west and north to Montana State Line, then south to point of origin; **except all sections of T.144N. R. 101W. and T. 144N. R. 102W. where new bighorn sheep release areas are located.**

**Unit B4** - Those portions of McKenzie and Dunn counties starting at the intersection of McKenzie County Road 38—Hay Draw Road and the Montana State Line, then south and east to McKenzie County Road 27—Red Wing Road, then south and east to McKenzie County Road 50, then east to US Highway 85, then south to ND Highway 200, then east to ND Highway 22, then north to McKenzie County Road 53, then west and north to Highway 23 (excluding area within Fort Berthold Indian Reservation), then west to Highway 85, then west and north to the south bank of the Missouri River (Lake Sakakawea), then west along the south bank of the Missouri River to the Montana State line, then south to the point of origin. **Except portions of T. 147N. R. 98W., and T. 147N. R. 101W. that are north of Little Missouri River; T. 147N. R. 100W. that are north and west of Little Missouri River, and all sections of T. 148N. R. 98W. and T. 148N. R. 99W. where new bighorn sheep release areas are located.**

### ELK

**Unit E1** — Cavalier, Pembina, and Walsh counties, and those portions of Rolette and Towner counties north of N.D. No. 66 and east of N.D. No. 30.

**Unit E2** — Dunn and McKenzie counties, excluding all of Theodore Roosevelt National Park.

**Unit E3** — Billings, Golden Valley, and Slope counties, except that portion of land known as Unit E4 and Theodore Roosevelt National Park.

**Unit E4** — An area in Billings and Golden Valley counties north of Interstate 94 (excluding all of Theodore Roosevelt National Park), composed of the following land:

Golden Valley County

T.140 N.R.103 W. All N. of I-94      T.141 N.R.103 W. Sec. 25-27 & 34-36

Billings County

T.141 N.R.100 W. Sec. 19, 30 & 31      T.140 N.R. 102 W. All except T.R.N.P.  
T.141 N.R.101 W. All except T.R.N.P.      & south of I-94  
T.142 N.R.101 W. Sec. 25-36      T.141 N.R.102 W. All except T.R.N.P.  
T.142 N.R. 102 W. Sec. 19-36

### MOOSE

**Unit M4** — Those portions of Bottineau and Rolette counties bordered on the west by ND No. 14, on the south by ND No. 5, on the east by ND No. 30, and on the north by Canada.

**Unit M5** — Those portions of Grand Forks, Nelson, Ramsey, and Walsh counties bordered on the north by ND No. 17, on the west by ND No. 1, on the south by US Highway 2, and on the east by Minnesota.

**Unit M6** — Those portions of Barnes, Benson, Cass, Dickey, Eddy, Foster, Grand Forks, Griggs, LaMoure, Nelson, Ramsey, Ransom, Richland, Sargent, Steele, Stutsman, and Traill counties bordered on the west by US Highway 281, on the north by US Highway 2, on the east by Minnesota, and on the south by South Dakota.

**Unit M8** — Those portions of Bottineau, Cavalier, Pierce, Ramsey, Rolette and Towner counties bordered on the east by ND No. 1, on the north by Canada and hunting Unit M4, on the west by ND No. 60, and on the south by ND No. 17.

**Unit M9** — Those portions of Benson, Bottineau, McHenry, Towner, Pierce, Ramsey, Renville, Sheridan, Ward, and Wells counties bordered on the east by ND No. 1 and the boundary of hunting Unit M6, on the north by hunting Units M8, M4, and Canada, on the west by ND No. 256 and US Highway 83 to Minot, and on the south by US Highway 52 to the junction of US Highway 281 at Carrington.

**Unit M10** — Those portions of Bottineau, Burke, Mountrail, Renville, and Ward counties, bordered on the east by hunting Unit M9, on the north by Canada, on the west by ND No. 40, and on the south by US Highway 2.

## SUNRISE AND SUNSET TIMES

The time of sunrise and sunset at Bismarck is given below. The sun rises and sets one minute later for each 12½ miles west of Bismarck and one minute earlier for each 12½ miles east of Bismarck.

### Central Daylight Time

#### AUGUST

Date	Sunrise	Sunset
11	6:36	9:00
12	6:37	8:58
13	6:38	8:57
14	6:40	8:55
15	6:41	8:53
16	6:42	8:52
17	6:43	8:50
18	6:45	8:48
19	6:46	8:47
20	6:47	8:45
21	6:49	8:43
22	6:50	8:41
23	6:51	8:39
24	6:52	8:38
25	6:54	8:36
26	6:55	8:34
27	6:56	8:32
28	6:58	8:30
29	6:59	8:28
30	7:00	8:26
31	7:01	8:24

#### SEPTEMBER

Date	Sunrise	Sunset
1	7:03	8:22
2	7:04	8:21
3	7:05	8:19
4	7:07	8:17
5	7:08	8:15
6	7:09	8:13
7	7:10	8:11
8	7:12	8:09
9	7:13	8:07
10	7:14	8:05
11	7:16	8:03
12	7:17	8:01
13	7:18	7:59
14	7:20	7:57
15	7:21	7:55
16	7:22	7:53
17	7:23	7:51
18	7:25	7:49
19	7:26	7:47
20	7:27	7:45
21	7:29	7:43
22	7:30	7:41
23	7:31	7:39
24	7:33	7:37

#### SEPTEMBER

Date	Sunrise	Sunset
25	7:34	7:35
26	7:35	7:33
27	7:37	7:31
28	7:38	7:29
29	7:39	7:29
30	7:41	7:25

#### OCTOBER

Date	Sunrise	Sunset
1	7:42	7:23
2	7:43	7:21
3	7:45	7:19
4	7:46	7:17
5	7:47	7:15
6	7:49	7:13
7	7:50	7:11
8	7:51	7:09
9	7:53	7:07
10	7:54	7:05
11	7:55	7:03
12	7:57	7:02
13	7:58	7:00
14	8:00	6:58
15	8:01	6:56
16	8:02	6:54
17	8:04	6:52
18	8:05	6:51
19	8:07	6:49
20	8:08	6:47
21	8:09	6:45
22	8:11	6:44
23	8:12	6:42
24	8:14	6:40
25	8:15	6:39
26	8:17	6:37
27	8:18	6:35
28	8:20	6:34

#### Central Standard Time

Date	Sunrise	Sunset
29	7:21	5:32
30	7:22	5:30
31	7:24	5:29

#### NOVEMBER

Date	Sunrise	Sunset
1	7:25	5:27
2	7:27	5:26
3	7:28	5:24

#### NOVEMBER

Date	Sunrise	Sunset
4	7:30	5:23
5	7:31	5:22
6	7:33	5:20
7	7:34	5:19
8	7:36	5:17
9	7:37	5:16
10	7:39	5:15
11	7:40	5:14
12	7:42	5:12
13	7:43	5:11
14	7:45	5:10
15	7:46	5:09
16	7:47	5:08
17	7:49	5:07
18	7:50	5:06
19	7:52	5:05
20	7:53	5:04
21	7:54	5:03
22	7:56	5:02
23	7:57	5:02
24	7:59	5:01
25	8:00	5:00
26	8:01	4:59
27	8:02	4:59
28	8:04	4:58
29	8:05	4:58
30	8:06	4:57

#### DECEMBER

Date	Sunrise	Sunset
1	8:07	4:57
2	8:09	4:56
3	8:10	4:56
4	8:11	4:56
5	8:12	4:55
6	8:13	4:55
7	8:14	4:55
8	8:15	4:55
9	8:16	4:55
10	8:17	4:55
11	8:18	4:55
12	8:19	4:55
13	8:20	4:55
14	8:21	4:55
15	8:21	4:55
16	8:22	4:55
17	8:23	4:56

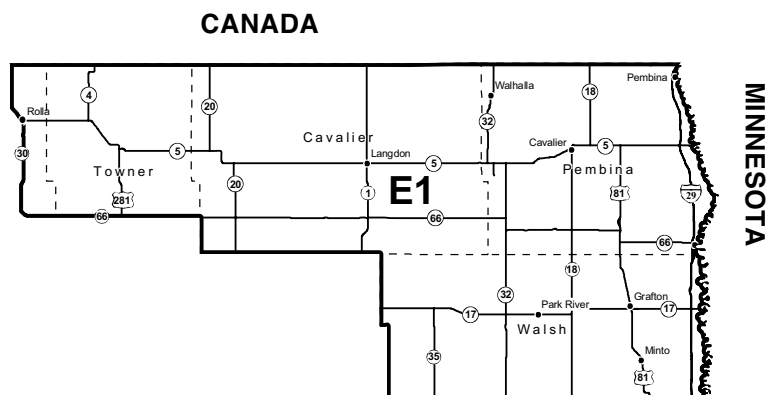
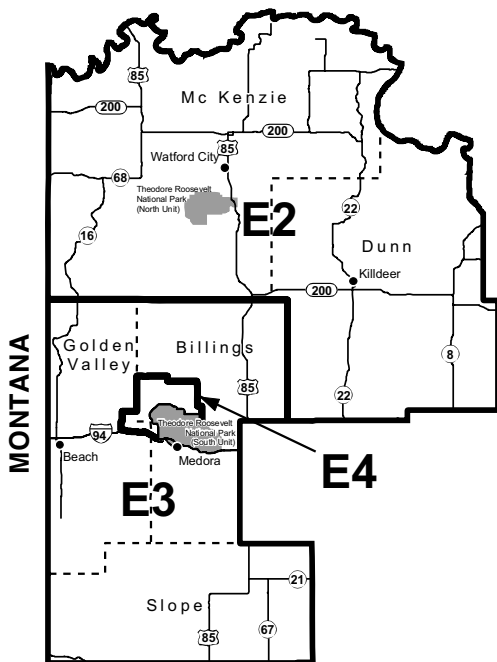
### RAP PROGRAM — (REPORT ALL POACHING)

This program provides people the opportunity to report wildlife violations, remain anonymous if they prefer, and to receive monetary rewards for convictions based on their information. Anonymous callers will be given a special code number and are not required to give their name. Rewards range from \$100 to \$1000 depending upon the nature and seriousness of the crime.

Call 1-800-472-2121

**Call this number only to report game and fish violations.**

Note: If calling from outside of ND the number is (701) 328-9921. The reward fund is supported by private donations. If you wish to donate to the RAP program, tax deductible contributions can be sent to R.A.P., Box 188, Valley City, ND 58072-0188.



**For additional hunting information visit our website at [gf.nd.gov](http://gf.nd.gov)**

The NDGFD receives federal financial assistance from the US Fish and Wildlife Service. In accordance with Title VI of the Civil Rights Act of 1964, Section 504 of the Rehabilitation Act of 1973, Title II of the Americans with Disabilities Act of 1990, the Age Discrimination Act of 1975, and Title IX of the Education Amendments of 1972, the NDGFD joins the US Department of the Interior and its Bureaus in prohibiting discrimination on the basis of race, color, national origin, age, disability, sex (in education programs or activities) and also religion for the NDGFD. If you believe you have been discriminated against in any program, activity, or facility as described above, or you desire further information, please write to: ND Game and Fish Department, Attn: Chief Administrative Services, 100 N. Bismarck Expressway, Bismarck, ND 58501-5095 or to: US Fish and Wildlife Service, Attn: Civil Rights Coordinator, 4401 N. Fairfax Drive, Mail Stop: MBSP-4020, Arlington, Virginia 22203. **If you are disabled and desire application information for hunting and fishing opportunities in this state please contact the Department at 701-328-6300.** The TTY/TDD (Relay ND) number for the hearing or speech impaired is 1-800-366-6888.